Drow Wizard, Wiz4

Model from CHAINMAIL Set 4

MEDIUM-SIZE HUMANOID (ELF)
Hit Dice: 4d4+3 (14 hp)
Initiative: +3
Speed: 30 ft.
AC: 13 (+3 Dex)
Attacks: Longsword +1 melee
Damage: Longsword 1d8–1
Face/Reach: 5 ft. by 5 ft./5 ft.
Special Attacks: *Wizard Spells:* 0-level: *detect magic*, *ghost sound, ray of frost* (1d3 cold); 1st-level: *magic missile* (3d4+3 damage), *magic weapon* (+1 attacks and damage); 2nd-level: *bull's strength* (+1d4+1 Str), *Snilloc's snowball swarm* (save DC 16)
Special Qualities: Elf traits (except as below) Darkvision 120 ft., SR 15 *dancing lights*, *faerie fire* *Light Blindness:* –1 attacks, saves, and checks Veil of Shadow (Sp): 1/day, 4 minutes. One-half concealment; full concealment in dark.
Saves: Fort +1, Ref +4, Will +5
Abilities: Str 8, Dex 16, Con 10, Int 18, Wis 13, Cha 12
Skills: Concentration +7, Hide +6, Intimidate +4, Knowledge (arcana) +10, Knowledge (nobility and royalty) +8, Listen +3, Search +6, Spellcraft +11, Spot +3
Feats: Martial Weapon Proficiency (longsword), Scribe Scroll, Toughness
CR: 5

Combat Tracking for Multiple Creatures

dancing lights o *faerie fire* o *veil of shadow* o **hp: 14**	*dancing lights* o *faerie fire* o *veil of shadow* o **hp: 14**
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A new D&D Battle Sheet based on the models of the …

CHAINMAIL MINIATURES GAME

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